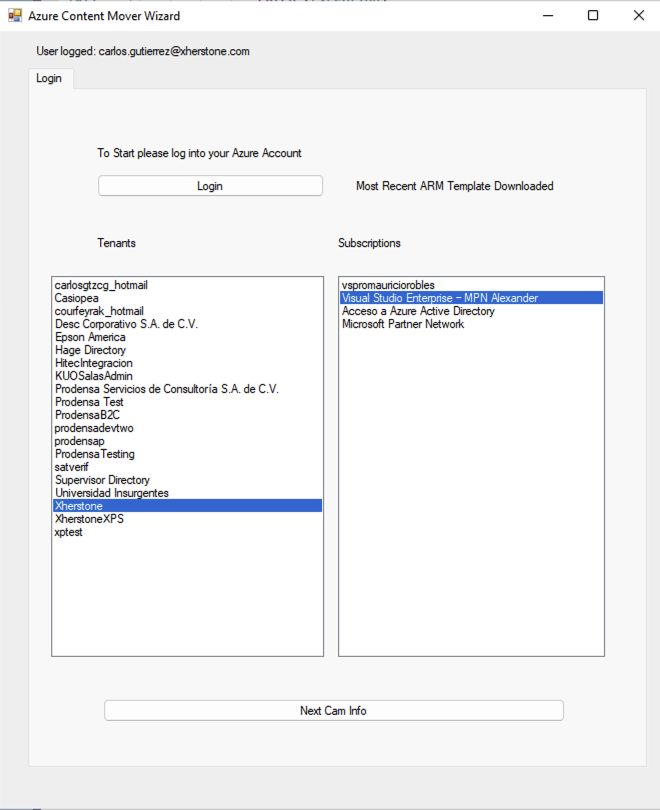
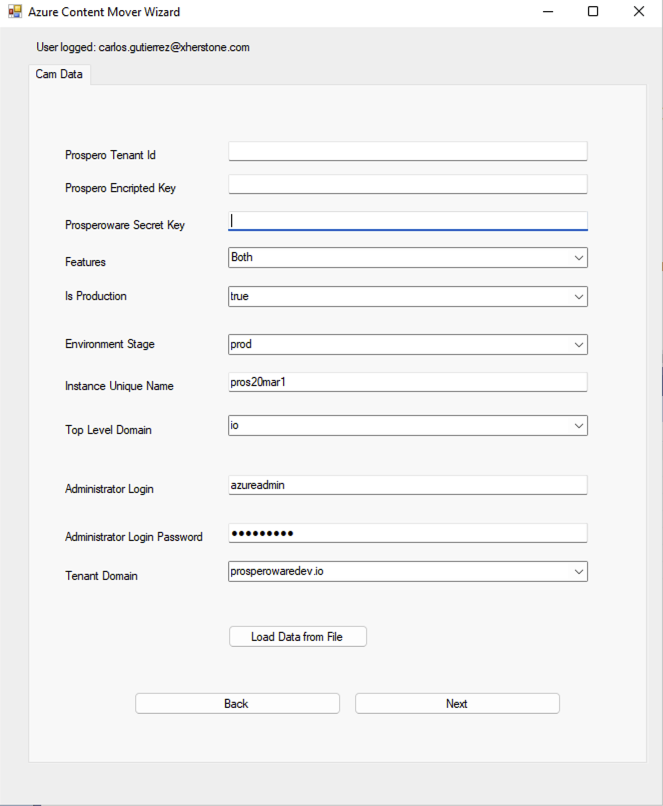
1. Log into azure using an admin account
2. After login you will see the available Tenants and subscriptions for your account



Select the Tenant and the subscription where you want to deploy and click on “Next Cam Info”

1. Fill all the information in the Cam Data step



And click on next, this will check that the information provided is correct and if so, it will present the Azure Devops form.

1. Fill the information of your azure devops Tenant

Here you can select if you want an automatic deployment every time a new release has been push, or if you want a user to approve.

If you want a user to approve select the “add pre deployment approver” and fill the user email.

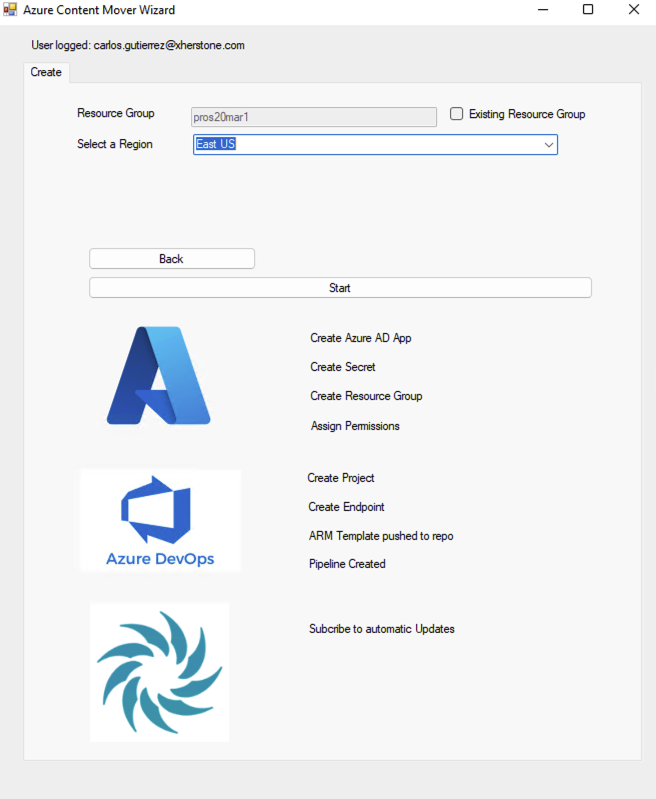
You won’t be able to continue unless you provide valid emails and that emails exists on the Azure Devops Tenant indicated.

Une image contenant texte

Description générée automatiquement

When you are ready click on next, this will check that the information you provided is accurate and if so it will present the next step.

1. Select the region where you want the deploy to create the new resource group, or if you already have a resource group created check the “Existing Resource Group” and select the resource group where you want the deployment to take place.



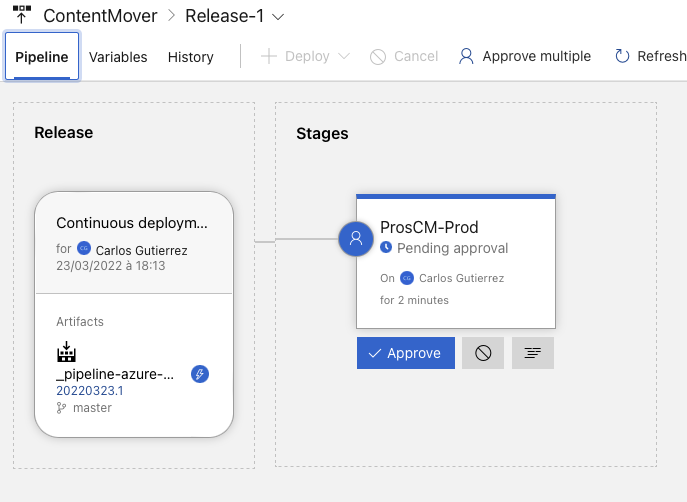
1. Click on start and fill the login credentials.
2. When the wizard finish go to your azure devops tenant and look for the project wit the name you select in the step “Azure Devops”
3. In your azure devops tenant go to “Pipelines” and fire the pipeline named “pipeline-azure-contentmover”.
4. If you select the “Add pre deployment approval” in the Azure Devops Section, wait until an email arrives to the user account and accept the Deployment, if you did not, go to the next step

The email the user will received will look like this

Une image contenant texte

Description générée automatiquement

Click on “View approval”



Select “Approve”

1. Go to the Release section and look for a Release named “ContentMover” and wait until it finished.